**Problem Statement**

Designing of a 32-bit RISC processor that will support the following assembly instruction:

* MOVE Ri, Rj: The content of Rj is transferred to Ri.
* MOVE Ri, Immediate (16 – bit): The immediate value (32 – bit unsigned extended) will be transferred to Ri.
* LOAD Ri, X(Rj): The content of memory location [ [ Rj ] + X ] is loaded into Ri, where X is a 16-bit unsigned immediate value.
* STORE Ri, X(Rj): The content of register Ri is stored in memory [ [ Rj ] + X ], where X is a 16 – bit unsigned immediate value.
* ADD Ri, Rj, Rk: Ri = Rj + Rk
* ADI Ri, Rj, Immediate (16 – bit): Ri = Rj + Immediate value (32 – bit unsigned extended)
* SUB Ri, Rj, Rk: Ri = Rj – Rk
* SUI Ri, Rj, Immediate (16 – bit): Ri = Rj – Immediate value (32 – bit unsigned extended)
* AND Ri, Rj, Rk: Ri = Rj AND Rk
* ANI Ri, Rj, Immediate (16 – bit): Ri = Rj AND Immediate value (32 – bit unsigned extended)
* OR Ri, Rj, Rk: Ri = Rj OR Rk
* ORI Ri, Rj, Immediate (16 – bit): Ri = Rj OR Immediate value (32 – bit unsigned extended)
* HLT: Stops the execution

Instruction Encoding:

Instruction Format: - 32 – bit instruction and supports 16 – bit immediate value

Encoding: - OOOO YYYY AAAA BBBB XXXXXXXXXXXXXXXX

Encoding in Hexadecimal: - O Y A B XXXX

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| **Component** | **Binary** | **Hexadecimal** |
| OPCODE | OOOO | O |
| DESTINATION (RY) | YYYY | Y |
| SOURCE – 1 | AAAA | A |
| SOURCE – 2 | BBBB | B |
| IMMEDIATE | XXXXXXXXXXXXXXXX | XXXX |

Opcode for Instructions: -

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| **Instruction** | **Opcode** | **Hexadecimal Opcode** |
| MOV Ri, Rj | 0000 | 0 |
| MVI Ri, X | 0001 | 1 |
| LOAD Ri, X(Rj) | 0010 | 2 |
| STORE Rk, X(Rj) | 0011 | 3 |
| ADD Ri, Rj, Rk | 0100 | 4 |
| ADI Ri, Rj X | 0101 | 5 |
| SUB Ri, Rj, Rk | 0110 | 6 |
| SUI Ri, Rj, X | 0111 | 7 |
| AND Ri, Rj, Rk | 1000 | 8 |
| ANI Ri, Rk, X | 1001 | 9 |
| OR Ri, Rj, Rk | 1010 | A |
| ORI Ri, Rk, X | 1011 | B |
| HLT | 1100 | C |

Encoding for Registers: - 4 bits are used for 8 registers.

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| **Register** | **Binary Encoding** | **Hexadecimal Encoding** |
| R0 | 0000 | 0 |
| R1 | 0001 | 1 |
| R2 | 0010 | 2 |
| R3 | 0011 | 3 |
| R4 | 0100 | 4 |
| R5 | 0101 | 5 |
| R6 | 0110 | 6 |
| R7 | 0111 | 7 |

Examples:

1. ADD R1, R2, R2: 41220000  
     
   No immediate value in this case, keeping it 0 is preferable. Similar encoding needs to be followed in case of SUB, AND and OR instructions with respective opcodes.

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| **Opcode** | **Destination** | **Source – 1** | **Source – 2** | **Immediate** |
| 0100 | 0001 | 0010 | 0010 | 0000000000000000 |
| 4 | 1 | 2 | 2 | 0000 |

1. SUI R1, R2, 300: 7120012C  
     
   No Source – 2 value in this case, keep the value of source – 2 as 0. Similar encoding needs to be followed in case of ANI, ADI and ORI instructions with respective opcodes.

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| **Opcode** | **Destination** | **Source – 1** | **Source – 2** | **Immediate** |
| 0111 | 0001 | 0010 | 0000 | 000000100101100 |
| 7 | 1 | 2 | 0 | 012C |

1. LOAD R1, 12(R2): 2120000C  
     
   No Source – 2 value in this case, keep the value of source 2 as 0.

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| **Opcode** | **Destination** | **Source – 1** | **Source – 2** | **Immediate** |
| 0010 | 0001 | 0010 | 0000 | 0000000000001100 |
| 2 | 1 | 2 | 0 | 000C |

1. STORE R3, 22(R4): 304300016  
     
   No Destination value in this case, keep the value of source 2 as 3, because R3 contains the data. Effective address will be [R4] + 22.

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| **Opcode** | **Destination** | **Source – 1** | **Source – 2** | **Immediate** |
| 0011 | 0000 | 0100 | 0011 | 0000000000010110 |
| 3 | 0 | 4 | 3 | 0016 |

1. MOV R2, R6: 02600000  
     
   No Source – 2 and Immediate value in this case, keep this values as 0.

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| **Opcode** | **Destination** | **Source – 1** | **Source – 2** | **Immediate** |
| 0000 | 0010 | 0110 | 0000 | 0000000000000000 |
| 0 | 2 | 6 | 0 | 0000 |

1. MVI R3, 420: 130001A4  
     
   No Source – 1 and Source – 2 in this case, keep this values as 0.

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| **Opcode** | **Destination** | **Source – 1** | **Source – 2** | **Immediate** |
| 0001 | 0011 | 0000 | 0000 | 0000000110100100 |
| 1 | 3 | 0 | 0 | 01A4 |

1. HLT: C0000000  
     
   No field in this case except for opcode, keep all the values except the opcode as 0.

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| **Opcode** | **Destination** | **Source – 1** | **Source – 2** | **Immediate** |
| 0110 | 0000 | 0000 | 0000 | 0000000000000000 |
| C | 0 | 0 | 0 | 0000 |